PROJECT IN GITHUB

Source code:

using System;

using System.IO;

namespace simplilearn\_project

{

internal class Program

{

static void Main(string[] args)

{

String a;

try

{

StreamReader g = new StreamReader("D:\\p1.txt");

a = g.ReadLine();

while (a != null)

{

Console.WriteLine(a);

a = g.ReadLine();

}

g.Close();

Console.ReadLine();

}

catch (Exception e)

{

Console.WriteLine("Exception: " + e.Message);

}

finally

{

Console.WriteLine("Executing finally block.");

}

Console.ReadLine();

}

}

}